

Thematic Analysis of Source Teen Theater Letters

Code Categories [Variable Name]

Believability of Play [BELIEVE]

Reaction to Play [REACT]

Teaches Valuable Lesson [REACT 1]

Funny [REACT 2]

Sad/Emotional [REACT 3]

Informative [REACT 4]

Other [REACT 5 _____]¹

Perceived Message of Play (In General) [PER MESS]

Abstinence [PER MESS 1]

Responsible Drinking [PER MESS 2]

Responsible Smoking [PER MESS 3]

Choosing Friends Wisely [PER MESS 4]

It is OK Not to Drink [PER MESS 5]

It is OK Not to Smoke [PER MESS 6]

Consequences of Bad Decisions [PER MESS 7]

People Change [PER MESS 8]

Other [PER MESS 8 _____]¹

Impact of Play (Personal) [IMPACT]

Sharing of Personal Story [SHARE]

Self [SHARE 1]

Parents [SHARE 2]

Siblings [SHARE 3]

Friends [SHARE 4]

Other [SHARE 5 _____]¹

Appropriateness of Play for Age/Grade Level [APPRO]

Influence of Peer Pressure [PEER PRESS]

Format of Play for Educational Purpose [FORMAT]

Strong Sentiment for Joy's Character [JOY]

¹Use only sparingly. If we find a lot of one particular theme, we can add a new code rather than continuing to code it as "other".